Beyond	the S	uperr	natural	Skills	Base	Bonus	+%/lvl	Total%	Skills	Base	Bonus	+%/lvl	Total%
Player:		•									,		
Character:				l									——
Nickname/Alias:											·		—— I
P.C.C.:				I ———	·								
	ment:												
Occupation:													
Attributes	Ha	nd to Har	nd Combat										
I.Q.:		HTH											
M.E.:		Actions p	per Round:							-			
M.A.			Initiative:+										
P.S.:		I	Damage:+										
P.P.:			Strike:+										
P.E.:			Parry:+										
P.B.:			Dodge:+										
Spd.:	Roll with p	punch, fall o											
P.P.E.:			ich (11+):+										
I.S.P.:		out/Stun Roll											
S.D.C.:	Critica	al Strike Roll	l:										
Hit Points:		ath Blow Roll				· · · · · · · · · · · · · · · · · · ·							
Perception:													
Armor:		_A.R.:	S.D.C.:			Wo	chone	° ⊔and	-to-Hand Attacks				
Level: Experience	e Points:						-		Fire Shots/Ammo Weight Da				
		ies/Skills											
Saving Throws Horror Factor	Base	Modifier	Roll Needed	Note: Strike, Parry & T	hrow bo	onuses fro	om both	Hand-to-H	land Combat and Weapon Proficie	ency bor	iuses are	included	
Poison: Lethal	14			Equipment					Unique Items				
Poison: Non-Lethal	16			Equipment									
Harmful Drugs	15												
Insanity	12												
Psionics													
Magic Spell	12			l				<u> </u>					
Magic Ritual	16												
Coma/Death	10												
Possession			-										
Curses	15		-										
Disease	13												
Pain	14												
Falli	10			l ———									

Personal Information

Character History

Age: Height: Hair: Eyes: Birth Order: Money:				
Eyes: Birth Order: Money:				
General Appearance:				
Disposition:				
Family History:				
Environment:				
Reason for Paranormal Investigating:				
Outlook on being Psychic:				
		• • •		
Goals in Life:	News	Contacts	Nataa	
lacanity	Name:	Occupation:	Notes:	
Insanity:	Name:	Occupation:	Notes:	
Psionics: Base I.S.P.:				
Multipliers: Scrutiny: x 1 Investigation: x 2 Lesser: x Greater: x Ancient: x	Name:	Occupation:	Notes:	
Psionic Abilities I.S.P.			10003.	
		Special Weapons and Magic Wea	apons & Objects	
	Name:	Description:		
	Abilities:	· ·		
	Name:	Description:		
	Abilities:			
	Name:	Description:		
	Abilities:			
	Name:	Description:		
	Abilities:			
	Nama	Description		
	Name: Abilities:	Description:		
	Abilities.			
		Notes		
		Notes		
Miscellaneous				
Leaping Distance: Up: Across:				
Run: mph (max) melees feet per round feet per action				
Swim: mph (max) minutes feet per round feet per action				
Invoke Trust/Intimidate: Charm/Impress:				